

Chapter 5

Lattices

1 LATTICES

Let v_1, \dots, v_n be a basis for \mathbb{R}^n , all entries in the v_i are integers.

The Lattice, L , formed by the v_i are integer combinations of v_1, \dots, v_n

$$\text{If } v \in L, \text{ then } v = t_1 v_1 + \dots + t_n v_n = (t_1, \dots, t_n) \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix}$$

$$\text{Let } A = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix}, \quad v = (t_1, \dots, t_n) A$$

$$\text{The collection of all } v = t_1 v_1 + \dots + t_n v_n$$

with $0 \leq t_i < 1$ is called the fundamental

domain, F , of L . If U is an integer matrix with integer inverse

$$\Leftrightarrow \det U = \pm 1. \text{ Then } U A = B$$

has rows which are also a basis for L . If $(x_1, \dots, x_n) \in F$, then

$$(x_1, \dots, x_n) = t_1 v_1 + \dots + t_n v_n \quad 0 \leq t_i < 1$$

$$\text{The volume of } F = \int_F dx_1 \cdots dx_n =$$

$$\int_{\text{n cube}} \det \left(\frac{dx_i}{dt_j} \right) dt_1 \cdots dt_n = \int \det A \, dt_1 \cdots dt_n = \det A$$

$$\text{Hence the volume of } F = \det A$$

2

If $U A = B$ and F' is the fundamental domain for B , then

$$\text{vol } F' = \det B = \det U \det A = \det A < \text{vol } F$$

So a change of basis does not change the volume of the fundamental domain. Clearly $\text{vol } F \leq |M_1| \cdots |M_n|$

Since F and F' have the same volume, the more orthogonal the basis vectors are in pairs, the shorter they are. So a check for how orthogonal they are is

$$\left(\frac{\det A}{|x_1| \cdots |x_n|} \right)^{1/2} \leq 1$$

If this is close to one, they are close to orthogonal, what is called a good basis. Such basis will be easier to work with. Otherwise, ~~the~~ the basis is called a bad basis.

3 Closest vector

If v_1, v_n are a basis for L and they are orthogonal, then

when $v = t_1 v_1 + \dots + t_n v_n$,

$$\|v\|^2 = t_1^2 \|v_1\|^2 + \dots + t_n^2 \|v_n\|^2$$

If $w = k_1 v_1 + \dots + k_n v_n$ is a vector in \mathbb{R}^n (so the k_i may not be integer), $\|v-w\|^2 = (t_1 - k_1)^2 \|v_1\|^2 + \dots + (t_n - k_n)^2 \|v_n\|^2$

The closest vector in L to

w is found by taking each

t_i to be the integer that is

closest to k_i : $v = LK^\top v_1 + \dots + Lk_n^\top v_n$

The same is true if the v_i

are close to being pairwise

orthogonal, called a good basis

We have described Babai's

algorithm for finding the closest vector. This does not work if the orthogonality condition is removed

There is a related shortest vector problem in a lattice

If N_1, \dots, N_n is a basis made up of vectors that are mutually orthogonal. If $v \in L$, $v = c_1 N_1 + \dots + c_n N_n$ and $\|v\| = \sqrt{c_1^2 \|N_1\|^2 + \dots + c_n^2 \|N_n\|^2}$, $c_i \in \mathbb{Z}$.

The shortest v is found by having $v = N_1, N_1$ the shortest vector in the basis. This simple solution fails if the vectors are not orthogonal. But the solution is close to being valid if the vectors are close to being orthogonal. Hence it is very useful if one can start with any basis and convert it to an almost orthogonal one. The important algorithm which does this is the LLL algorithm.

THE GGH

In \mathbb{R}^n , Alice picks a good integer vector basis. She checks using the Hadamard ratio. She constructs an integer matrix U with $\det U = \pm 1$. Let L be the lattice spanned by her basis, v_1, \dots, v_n . Let V = matrix with rows v_1, \dots, v_n and $W = UV$. W is another basis for L and Alice checks that W is a bad basis using the Hadamard ratio. Bob wants Alice makes W public. Bob wants to send Alice the row vector ~~m~~ r and computes the ciphertext $e = mW + r$

$e = mW + r$

e is not in L because of r but it is close since r is small. Alice can compute m from e using her good basis and Babai's algorithm.

Ex. Alice picks $v_1 = (3, 0)$ $v_2 = (0, 4)$

Hadamard ratio $\left(\frac{\det \begin{pmatrix} 3 & 0 \\ 0 & 2 \end{pmatrix}}{|v_1| |v_2|} \right)^{1/2} = 1$

$V = \begin{pmatrix} 3 & 0 \\ 0 & 2 \end{pmatrix}$. She picks $U = \begin{pmatrix} 1 & 1 \\ 2 & 3 \end{pmatrix}$,
 $\det U = 1$. She finds

$W = UV = \begin{pmatrix} 3 & 2 \\ 6 & 6 \end{pmatrix} = \begin{pmatrix} w_1 \\ w_2 \end{pmatrix}$ and this
is her public key

Bob wants to send $m = (3, 5)$
He picks $r = (1, 1)$ and finds

$$e = mW + r = (40, 37)$$

He sends e to Alice

Alice uses her good basis private

$$\text{key } e = (40, 37) = c_1(3, 0) + c_2(0, 2)$$

$$c_1 = \frac{40}{3} \quad c_2 = \frac{37}{2}$$

Using Babai, she get a vector

$$\text{close to } e \text{ that is in } L \\ e' = 13(3, 0) + 18(0, 2) = (13, 18) \begin{pmatrix} v_1 \\ v_2 \end{pmatrix}$$

$$e' = (13, 18) \begin{pmatrix} 3 & -1 \\ -2 & 1 \end{pmatrix} \begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = (3, 5) \begin{pmatrix} w_1 \\ w_2 \end{pmatrix}$$

$$= (13, 18) \begin{pmatrix} 3 & -1 \\ -2 & 1 \end{pmatrix} \begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = (3, 5)$$

7

All Eve can use is the bad basis

$$(40, 37) = d_1(3, 2) + d_2(6, 6)$$

$$d_1 = 3 \quad d_2 = \frac{3}{6}$$

If she uses Babai she gets

$$(40, 37) = 3(3, 2) + 5(6, 6)$$

$$m = (3, 5)$$

She actually got the correct m
Lucky!

Note the Hadamard ratio for

the bad basis:

$$\left(\frac{\det \begin{pmatrix} 3 & 2 \\ 6 & 6 \end{pmatrix}}{\|w_1\| \|w_2\|} \right)^{1/2} = \left(\frac{6}{\sqrt{13} \sqrt{72}} \right)^{1/2} = \left(\frac{1}{\sqrt{26}} \right)^{1/2} \approx \frac{1}{\sqrt{5}}$$

Ex. Alice picks good basis

$$v_1 = (10, 0) \quad v_2 = (0, 10)$$

and $u = \begin{pmatrix} 1 & 9 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 10 & 90 \\ 10 & 100 \end{pmatrix}$

$(w_1 \ w_2) = U(v_1 \ v_2) = \begin{pmatrix} 10 & 90 \\ 10 & 100 \end{pmatrix}$

Alice makes public the bad basis

$$w_1 = (10, 90) \quad w_2 = (10, 100)$$

$$w_1 = (10, 90) \quad m = (3, 5)$$

Bob's message is $m = (3, 5)$ and computes

He picks $r = (1, 1)$ and computes

$$e = (3, 5) \begin{pmatrix} 10 & 90 \\ 10 & 100 \end{pmatrix} + (1, 1) = (81, 771)$$

Alice computes

$$(81, 771) = e = n_1(10, 0) + n_2(0, 10)$$

$$n_1 = 8.1 \quad n_2 = 77.1$$

Using Bob's

$$e = (8, 77) \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} = (8, 77) \begin{pmatrix} 10 & -9 \\ -1 & 10 \end{pmatrix} \begin{pmatrix} w_1 \\ w_2 \end{pmatrix}$$

$$= (3, 5) \begin{pmatrix} w_1 \\ w_2 \end{pmatrix}$$

$$\text{getting } m = (3, 5)$$

9 GGH Signature Scheme

Alice picks a good basis w_1, \dots, w_n and computes a bad basis as in the GGH cryptosystem, w_1, \dots, w_n . She has a document d to send to Bob and she sends w_1, \dots, w_n to Bob as well. This is her verification key. She computes the closest vector, s , to d in L , ~~in L~~, using Babai's algorithm and the good basis. The coefficients of s with respect to the good basis is her signature. s is sent to Bob and the bad basis. Bob knows s and the bad basis. He writes s in terms of the bad basis. The coefficients are her signature and the equation is $s = d_1 w_1 + \dots + d_n w_n$ (d_1, \dots, d_n) = signature. The signature, document and bad basis go to Bob. Bob uses the signature and bad basis $d_1 w_1 + \dots + d_n w_n = s$ ~~to~~ to get s and checks $|s - d|$. If this is small, Alice signed it.

Ex. Alice picks $N_1 = (2, 0)$ $N_2 = (0, 1)$

and $U = \begin{pmatrix} 1 & 1 \\ 2 & 3 \end{pmatrix}$. Then

$$\begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = W = U(N) = \begin{pmatrix} 1 & 1 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 2 & 1 \\ 4 & 3 \end{pmatrix}$$

Document $d = (5, 4)$

Alice computed $d = c_1 N_1 + c_2 N_2$

$$c_1 = 5/2 \quad c_2 = 4$$

$$\text{Using Bebe's } s = 3(2, 0) + 4(0, 1) = (6, 4)$$

She computes ~~s~~ $(6, 4) = d_1(2, 1) + d_2(4, 3)$

$$6 = 2d_1 + 4d_2 \quad d_1 = d_2 = 1$$

$$4 = d_1 + 3d_2$$

$$\text{Signature} = (d_1, d_2) = (1, 1)$$

Bob uses (d_1, d_2) and the bad row

$$(2, 1) + (4, 3) = (6, 4) = s$$

And checks

$$|s - d| \approx |(6, 4) - (5, 4)| = 1 \text{ small}$$

Alice sent it.

Ex Alice picks good basis $v_1 = (10, 0)$, $v_2 = (0, 10)$
 and $u = \begin{pmatrix} 1 \\ 9 \\ 10 \end{pmatrix}$. Then $w = u \begin{pmatrix} v_1 \\ v_2 \end{pmatrix} = \begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = \begin{pmatrix} 10 & 90 \\ 10 & 100 \end{pmatrix}$
 Alice's verification key is $\{w_1, w_2\}$

Alice has document $d = (5, 7)$

She writes $d = b_1(10, 0) + b_2(0, 10)$

$$b_1 = .5 \quad b_2 = .7$$

She uses Bebali to get s close

$$\text{to } d \quad s = [b_1]v_1 + [b_2]v_2 =$$

$$1(10, 0) + 1(0, 10) = (10, 10)$$

She writes s in terms of the bad basis

$$s = (10, 10) = b_1(10, 90) + b_2(10, 100)$$

$$b_1 = 9 \quad b_2 = -8$$

Her signature is $(b_1, b_2) = (9, -8)$

She sends $d, (b_1, b_2), (w_1, w_2)$ to Bob

Bob uses (b_1, b_2) and (w_1, w_2) to get

$$9(10, 90) + (-8)(10, 100) = (10, 10) = s$$

so he gets s . He checks if

s is close to d

$$\|s - d\| = \sqrt{(10-5)^2 + (10-7)^2} = \sqrt{34}$$

Pretty good

12

Even could write d in terms

of basis

$$(s, \gamma) = q_1(10, 10) + q_2(10, 100)$$

$$q_1 = \frac{43}{q_0} \quad q_2 = \frac{\gamma}{q_0}$$

$$s = \left\lfloor \frac{43}{q_0} \right\rfloor (10, 10) + \left\lfloor \frac{\gamma}{q_0} \right\rfloor (10, 100) = (0, 0)$$

$$\|d - s\| = \sqrt{s^2 + \gamma^2} = \sqrt{74}$$

13 However, if Eve could find a basis for L of almost mutually perpendicular vectors she could use the same scheme as Alice to find the closest vector. There is an algorithm to do this, the LLL named for Lenstra, Lenstra and Lovasz. It is much like Gram-Schmidt but needing integers for solutions. This makes it a much more time consuming process. So for very large lattices, it may not be feasible. The method can be found in the book by Hoffstein, Pipher and Silverman and is in any computer algebra package.

14 The knapsack

Problem: Given integers a_1, \dots, a_n and S where S is the sum of some of them, which ones are used in the sum? This can be a hard problem, but in a special case, there is an algorithm which solves it.

Def. A sequence of positive integers, a_1, \dots, a_n if

$$a_1 + \dots + a_j < a_{j+1} \text{ for } j=1, \dots, n-1$$

Ex 1, 3, 7, 15, 31 is superincreasing

Suppose some of integers in the superincreasing sequence add to S , the following algorithm finds these integers

15

Algorithm: Check if $a_n < s$

If yes, then a_n is part of
the sum, keep a_n and compute

$$S - a_n = S_*$$

If no, drop a_n

Now repeat the process using
the new S and a_{n-1} .

Continue until a new $S = a_j$, some
 j , then stop. The kept numbers
add to the original S

Ex Consider 2, 5, 9, 20, 37 and

$$S = 51$$

$37 < 51$ Yes, keep 37 $S = 51 - 37 = 14$

$20 < 14$ No, do not keep 20

$9 < 14$ Yes keep 9 $S = 14 - 9 = \cancel{5}$

$5 < 5$ No but $S = 5$, Keep 5 and stop

$$S = 37 + 9 + 5$$

16 Knapsack Cipher

Let a_1, \dots, a_n be a super increasing sequence constructed by Alice. She picks $p > 2a_n$, e with $\gcd(e, p) = 1$ and d with d the inverse of $e \pmod{p}$.

Alice computes a new sequence

$$b_i = d a_i \pmod{p}$$

and makes it the non super increasing sequence b_1, \dots, b_n and p public.

Bob wants to send (m_1, \dots, m_n) , each $m_i = 0$ or 1 to Alice.

Bob computes $m = \sum m_i b_i \pmod{p}$ and sends m to Alice.

Alice computes

$$S = m e = \sum m_i b_i e = \sum m_i a_i e \pmod{p}$$

$$S = m e = \sum m_i b_i e = \sum m_i a_i d e = \sum m_i a_i$$

She wants to find which a_i add to S . They are the a_i with $m_i \geq 1$.

¹⁷ Ex Alice picks superincreasing sequence $\{3, 11, 27, 50, 115\} =$

$$\{q_1, q_5\}, \rho = 250, d = 113 \quad e = 177$$

Alice finds $d g_c = b_c \pmod{P}$

$$\{89, 243, 212, 150, 245\}$$

$$= \{ b_1, b_2, b_3, b_4, b_5 \}$$

Bob wants to send $(1, 0, 1, 0, 1) = m = (m_1, \dots, m_5)$

~~Bob wants~~
~~Bob computes $\sum_{i=1}^5 m_i \otimes b_i$~~

Bob computes $\sum m_i b_i \bmod p = 46$

and sends $m = 46$ to Alice

and sends in
ciphertexts $m \cdot e = 142 \bmod p$

Alice computes the superincreasing sequence

Apply the superposition principle 3, 11, 27, 50, 115 on

Applying algorithm using 3, 11, 27, 50, 115 on

algorithm finds

$$S = 142 \text{. She finds } 142 - 0.50 + 1.15 = 142$$

$$1.3 + 0.11 + 1.24 + 0.3 =$$

18

What can Eve do?

Eve has b_1, \dots, b_n and m and p
Construct a lattice with basis

The rows of

$$\begin{pmatrix} 2 & 0 & 0 & b_1 \\ 0 & 2 & 0 & b_2 \\ \vdots & \vdots & \vdots & b_n \\ 0 & 0 & 1 & m \end{pmatrix} = \begin{pmatrix} B_1 \\ \vdots \\ B_n \\ B \end{pmatrix}$$

Now $m_1 B_1 + \dots + m_n B_n - B =$
 $S = (2m_1 - 1, 2m_2 - 1, \dots, 2m_n - 1, 0)$

The last term is 0 since

$$m_1 b_1 + \dots + m_n b_n = m$$

The last vector ~~B~~ = $(\pm 1, \pm 1, \dots, \pm 1, 0)$

a short vector in L . If we
can find an orthogonal basis
for L , the short vector in the
basis likely will be the short
vector S and the solution appears

~~Each in S , ± 1 has the~~

In S a component 1 comes from
 $m_i = 1$. A component -1 comes from
 $m_i = \textcircled{0}$

So we get (m_1, m_2) Bob's message
 One finds this short vector by
 find a mutually orthogonal basis
 (or close). This is using the
 LLL algorithm due to
 Lenstra, Lenstra and Lovasz

The algorithm follows the idea
 of Gram-Schmidt. But in Gram-
 Schmidt one obtains non-integer
 entries. The LLL fixes this
 problem at a big expense in
 complexity. The LLL is a package
 in any computer algebra system
 we will not explain it. However

1. The LLL is discussed in
 An Introduction to Mathematica'
 Cryptography by Hoffstein, Pipher
 and Silverman

2. The LLL has many applications aside from cryptography whenever a close to orthogonal basis is useful

3. In the 1980's, the knapsack was a favorite cryptosystem. But then the attack just described made it insecure